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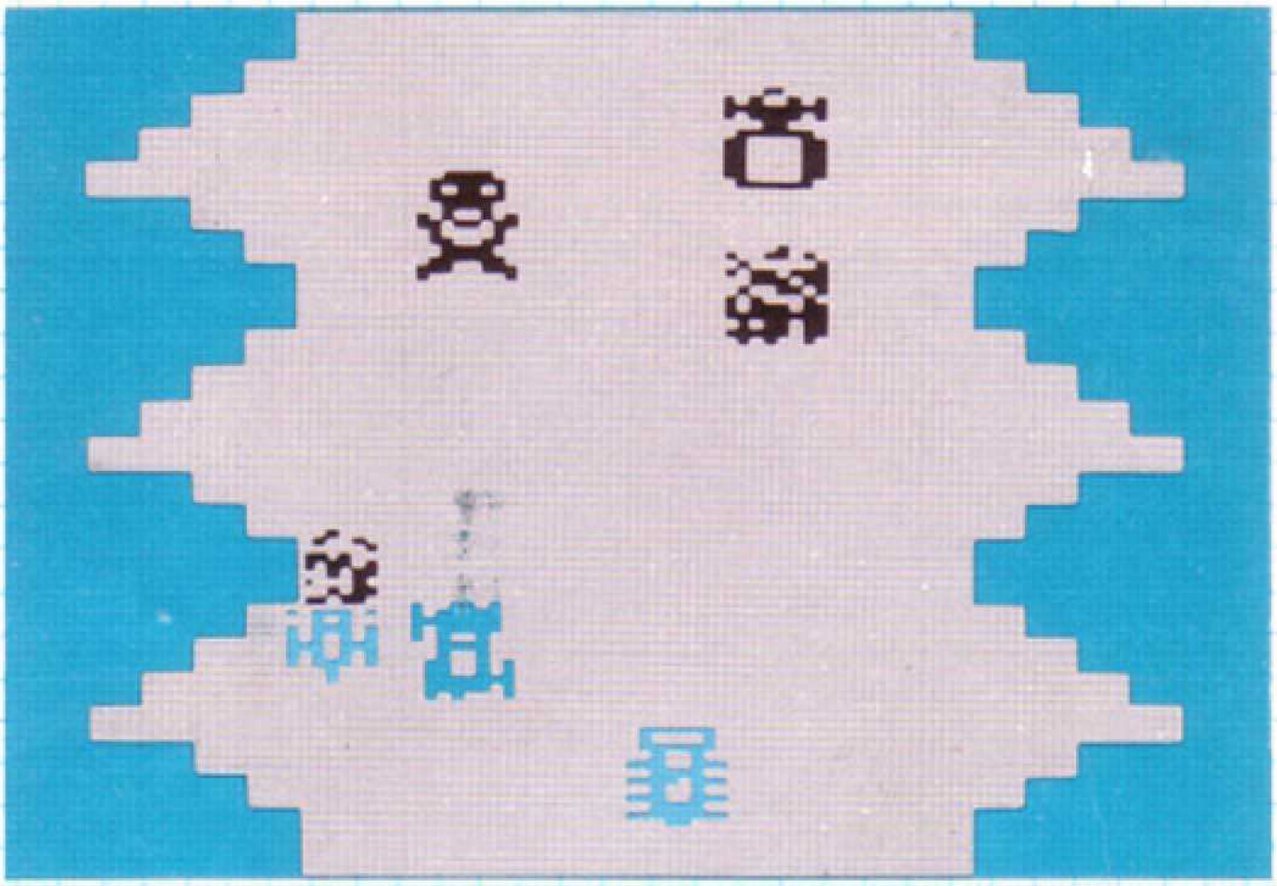

Bump'n'Jump™*

INSTRUCTIONS

(1 Player vs. Computer)

You're on the road, surrounded by a pack of cars. Anything goes! Bump 'em...bash 'em...crash 'em off the road...before they bump you into the weeds! Jump over waterways and jump on cars to smash 'em! Watch out for obstacles in your way. Keep driving!

For Your Atari* 2600 Game System

*ATARI is a trademark of ATARI, INC.

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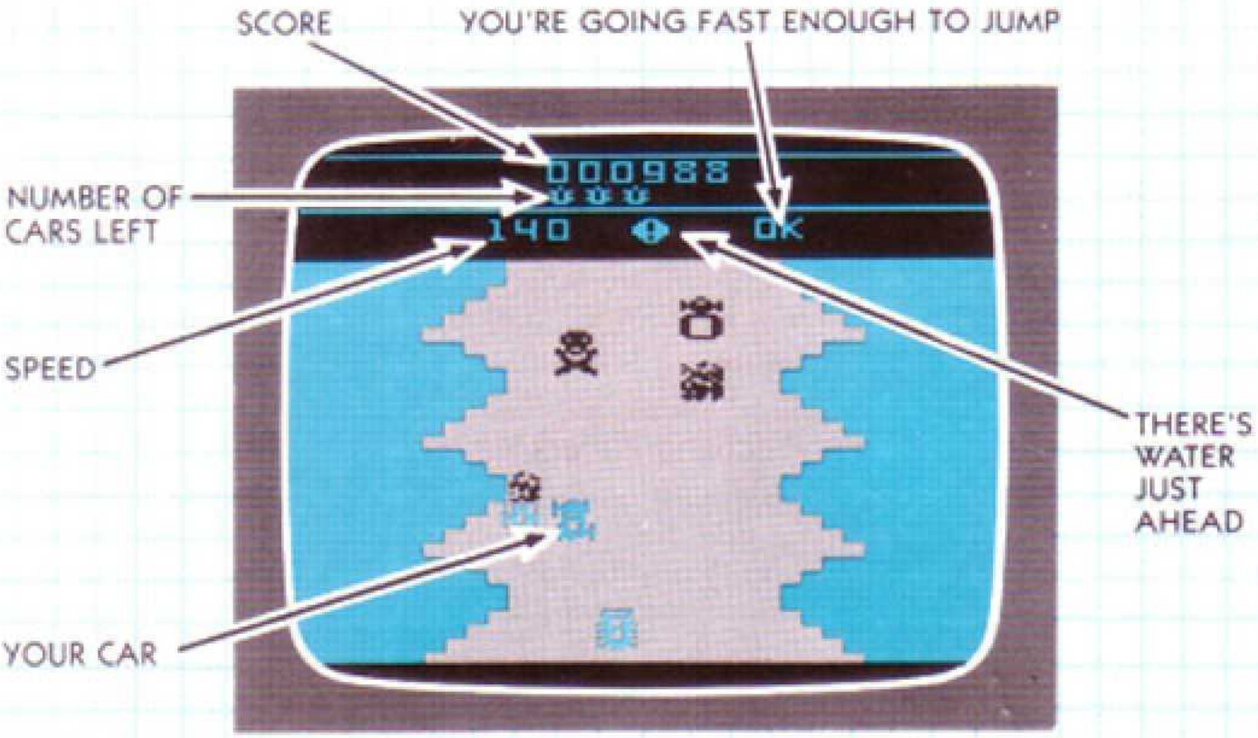
THE GAME



You're at the wheel of the red car, cruising along at 20 mph. Step on it and speed down the roadway. Come up on the other cars and bump them off the road. Crash as many of them as you can.

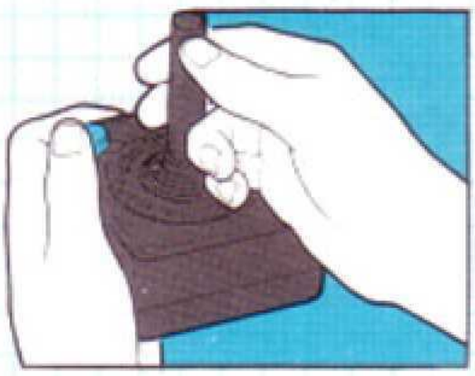
Keep your eyes peeled for bends in the road and be ready to maneuver when the road narrows! Swerve to miss center islands and debris...jump to clear water. Quick reflexes are crucial.

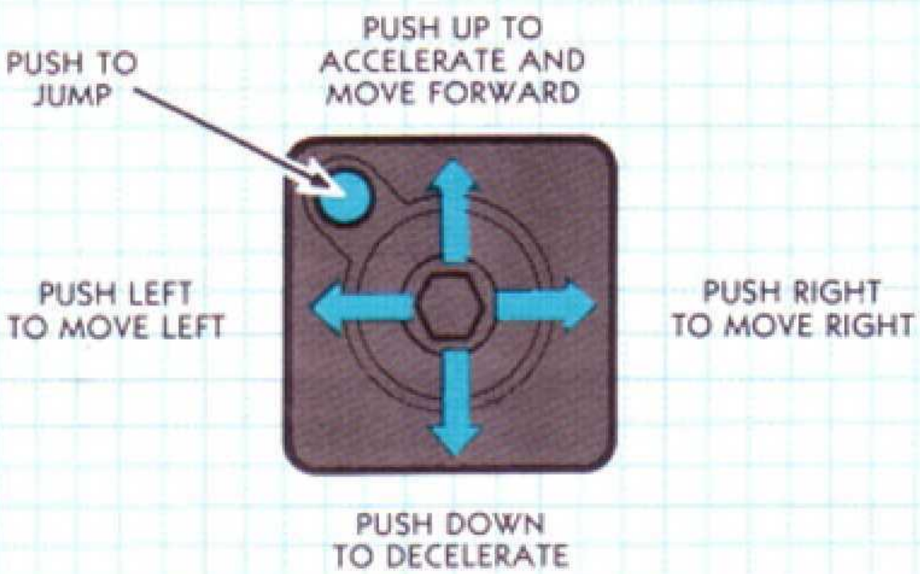
Make it to the end of one roadway and you get bonus points. Then the game automatically begins at the next roadway.

Whenever you crash, your next car takes its place on the road. The game ends when all your cars crash. Start a new game and go get 'em!

CONTROLLERS

Use either joystick controller for this game. Be sure each controller cable is securely plugged into the back of your game console. Hold the controller so the red button is to your upper left.

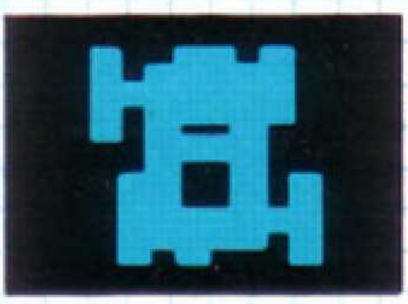



PUSH TO JUMP
PUSH UP TO ACCELERATE AND MOVE FORWARD
PUSH LEFT TO MOVE LEFT
PUSH RIGHT TO MOVE RIGHT
PUSH DOWN TO DECELERATE

NOTE: The Difficulty Switches can be set to A or B. The game plays exactly the same on either setting.

ACTION!

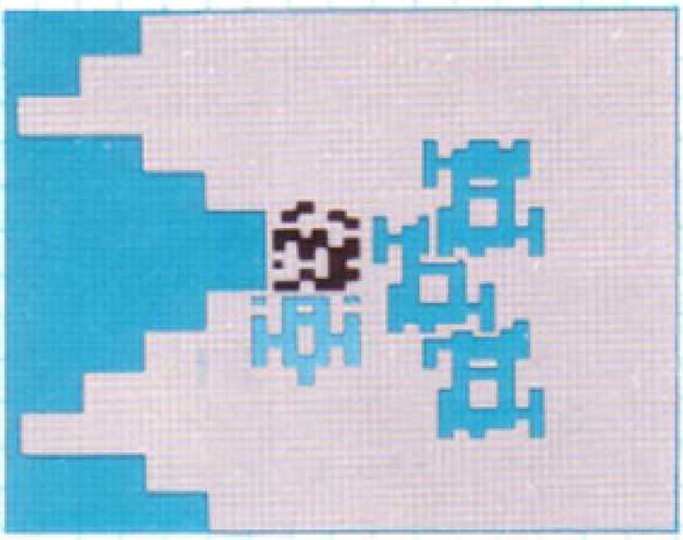
YOUR CAR



When the game begins, you have 5 red cars. You're driving the one on the road, and there are 4 others ready to roll. You lose a car each time you crash! You get another car each time you rack up 40,000 points

STEERING & ACCELERATION

Use the joystick as the steering column and push it in the direction you want to move the car. Also use the joystick as the gas pedal. Push up to accelerate, push down to decelerate. It'll do from 20 to 220 mph! Look at the screen to see how fast you're going.



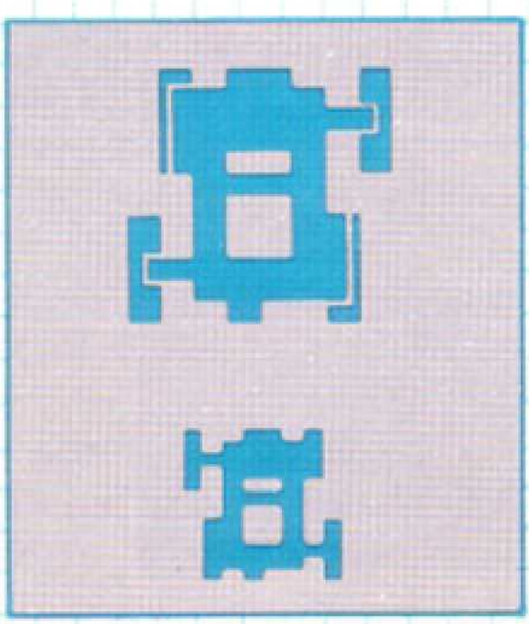
BUMPING

Try to bump other cars and send them crashing off the road. Bump with the front of your car and you lose speed on impact. Get bumped from behind and you speed up. Your car ricochets any time you make contact with another car. Quickly regain your course.

JUMPING

Make sure you're going at least 100 mph, then press the RED BUTTON. Your car gets bigger as it jumps in the air, then gets smaller as it lands again. The faster you're going, the farther you will jump. Use the joystick when you're in mid-air to control your landing point. You slow down on landing.

Jump on top of a car to crash it. Jump to clear water and to get out of tight situations. Try some hot shot driving by jumping to an island in the water, then jumping to land! (The "OK" on the screen means you're going over 100 mph, so you can jump!)

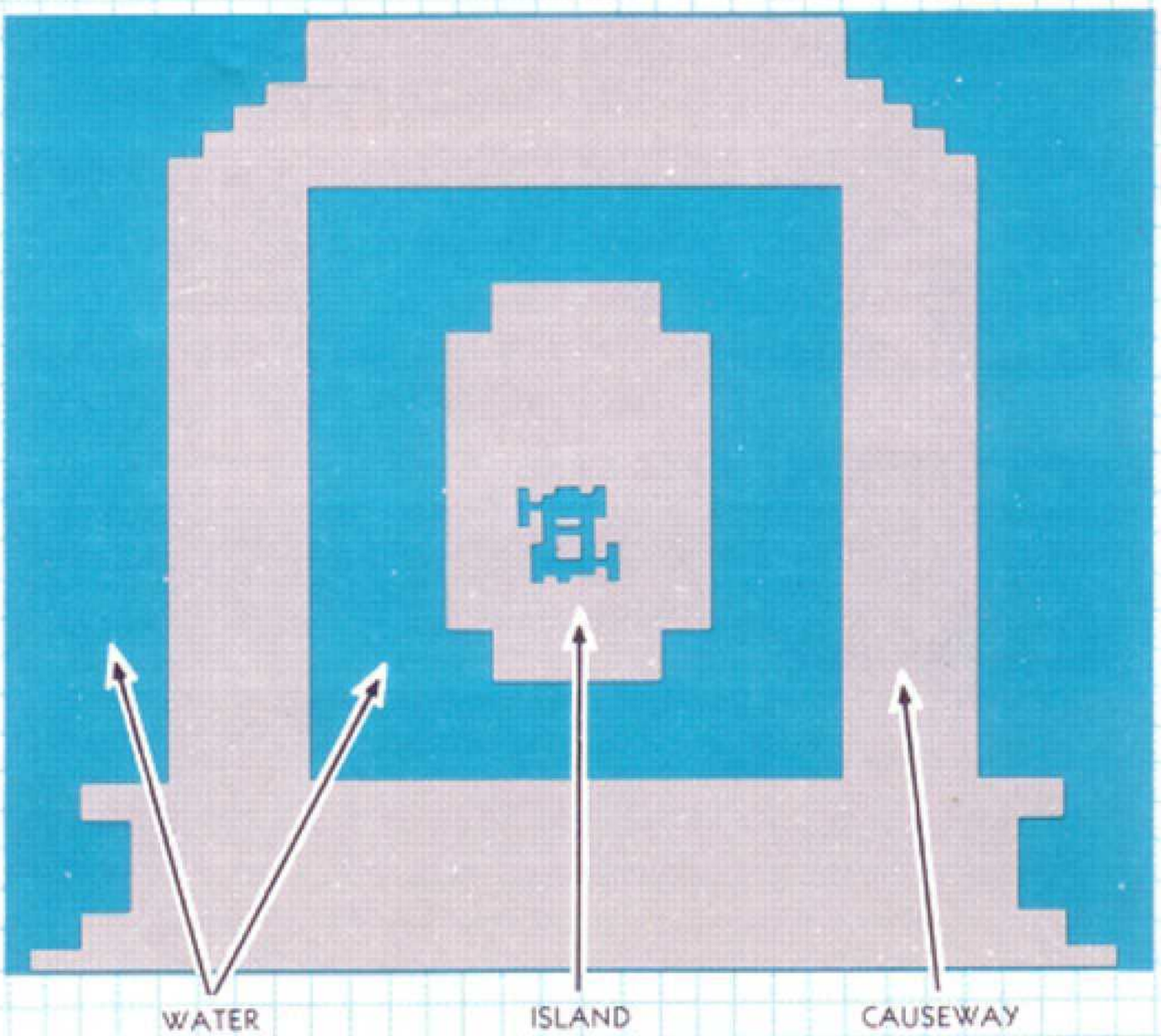


ROADWAYS

There are lots of different roadways. Your challenge is to keep driving as long as you can! Don't crash into the railings or water...drive around center islands and road debris.

As you approach water, you'll hear a beep and see on the screen. Get ready to make a split second decision. Speed down the causeway that runs alongside the water, (if there is one)...or jump to clear the water!

Each time you make it to the end of a roadway you see the number of cars that crashed, bonus points, the roadway number you're about to begin, and the season you will drive through next. (The scenery along the roadways is a different color for Spring, Summer, Fall and Winter.) Then you're automatically on the next roadway.

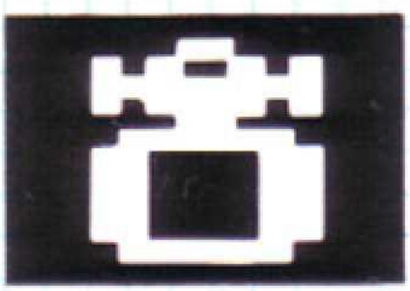


COMPUTER CARS

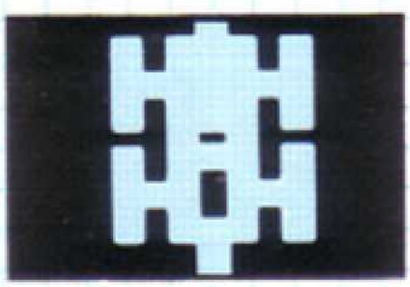
There are five different types of computer cars on the road. Get to know 'em!

SKULL & CROSSBONE
The skull car is really aggressive. It follows you closely and you can't bump it very far.

TRACTOR
The tractor is very heavy and cannot be bumped very far.



DUMP TRUCK
The dump truck sporatically dumps debris on the road. It explodes on contact.



RACE CARS
There are two race cars. One's green and the other is blue. You can bump these cars the farthest.

START A NEW GAME

When all your cars have crashed, the game ends. Now take your choice. Press RESET to start the game at the first roadway. Or press GAME SELECT to start the game at the last roadway you were on.

SOUND ON/OFF

Select COLOR to hear background music throughout the game. Select BW to turn the music off.

SCORING

You accumulate points as you drive through each roadway. The further you drive, the more points you get. You also get 300 points for each car that crashes. If you make it to the end of a roadway, you get a bonus of 500 points for each car that crashed! Get 50,000 bonus points if you don't crash any cars during an entire roadway!

WINNING TIPS

Keep your speed over 100 mph so you can jump at any time!

Steer your car toward the center of the roadway. If you're near the side, you could get bumped off the road and crash!

If you are about to crash...jump!

90 DAY LIMITED WARRANTY

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Mattel Electronics Service Center
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